

1

**Gain 3/4/5/6 pigments of
any color**

**Gain 1/2/3/4 pigments of
any color**

2

**Gain 5/7/9/11 pigments of
your color**

**Gain 2/3/4/5 pigments of
your color**

3

Activate up to 3 Colors

Activate up to 2 Colors

Activate 1 Color

4

**Combine 2 colors
Cost: X/O/3/10**

**Combine 2 colors
Cost: X/3/6/14**

**Combine 2 colors
Cost: X/6/9/18**

5

Use up to 3 color abilities

Use up to 2 color abilities

Use 1 color ability

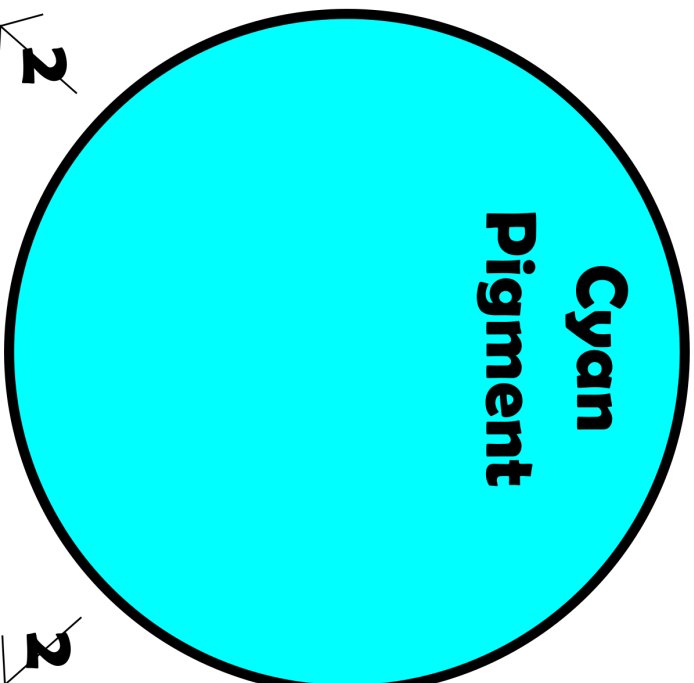
6

Move a Color Disk

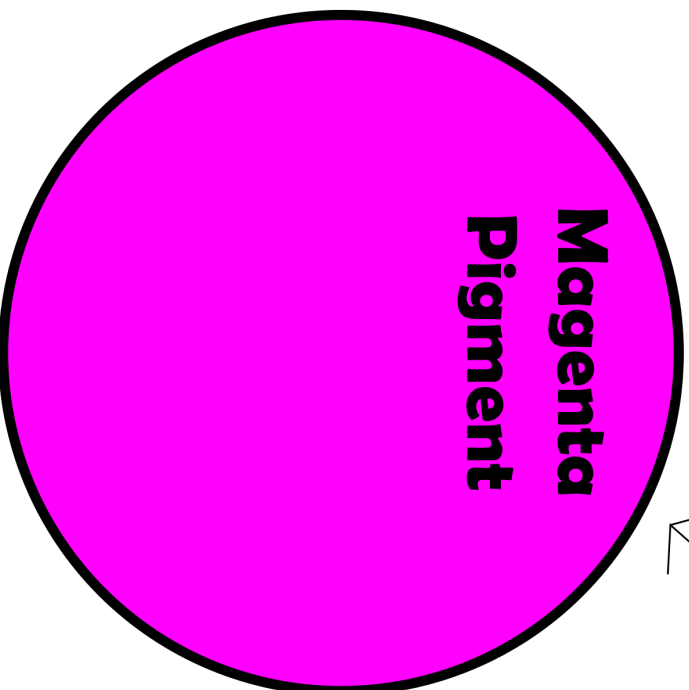
Lord of Celeste

Begin the game with
3 Cyan pigment.

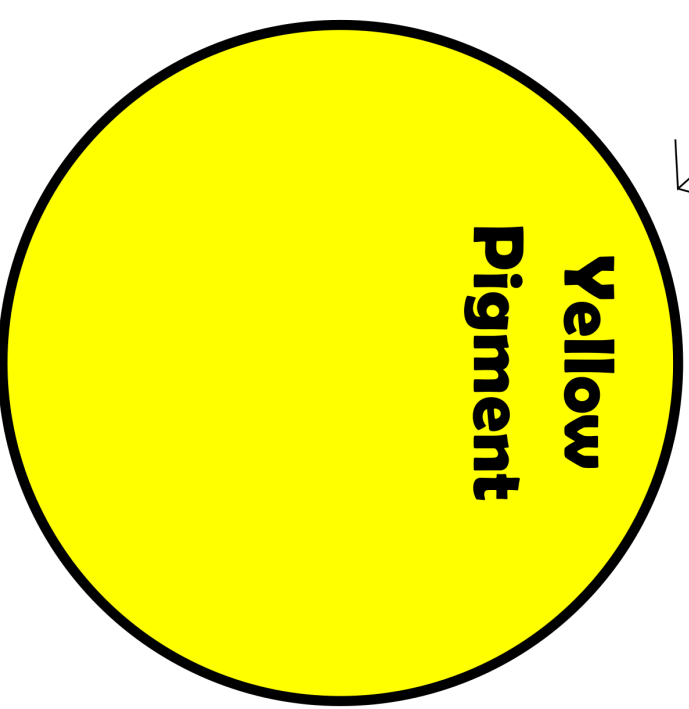
You may make 1 Yellow
or 1 Magenta pigment
by spending 2 Cyan
pigment at any time.



2



2

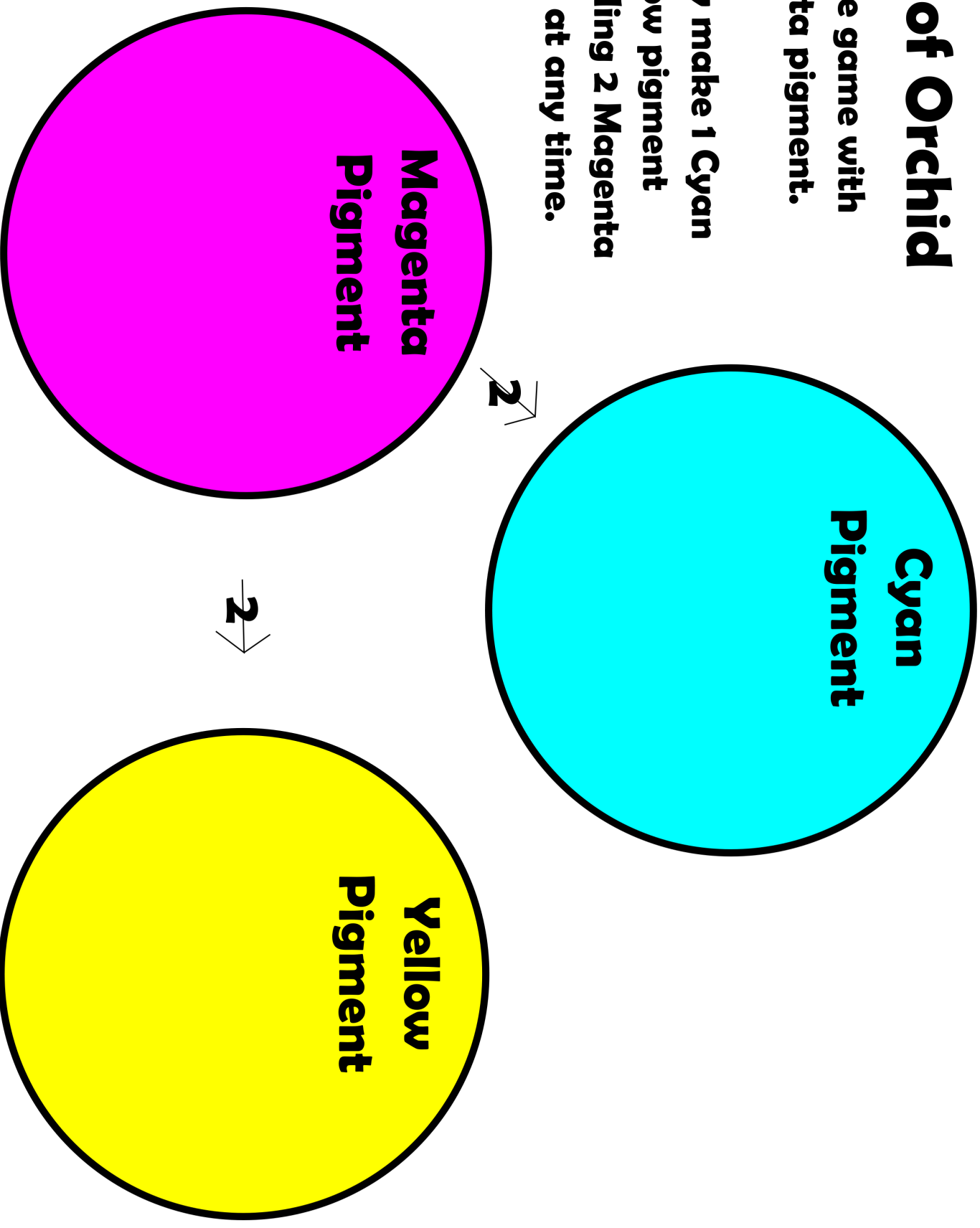


2

Lord of Orchid

Begin the game with
3 Magenta pigment.

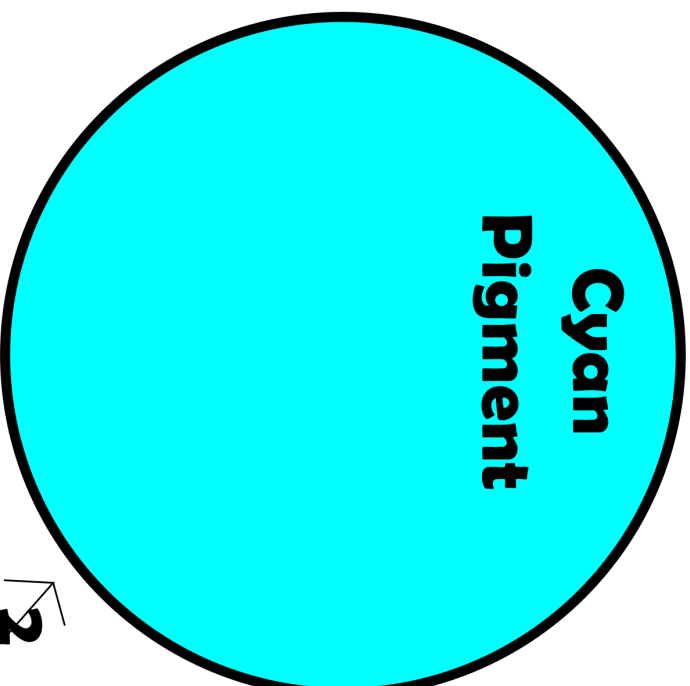
You may make 1 Cyan
or 1 Yellow pigment
by spending 2 Magenta
pigment at any time.



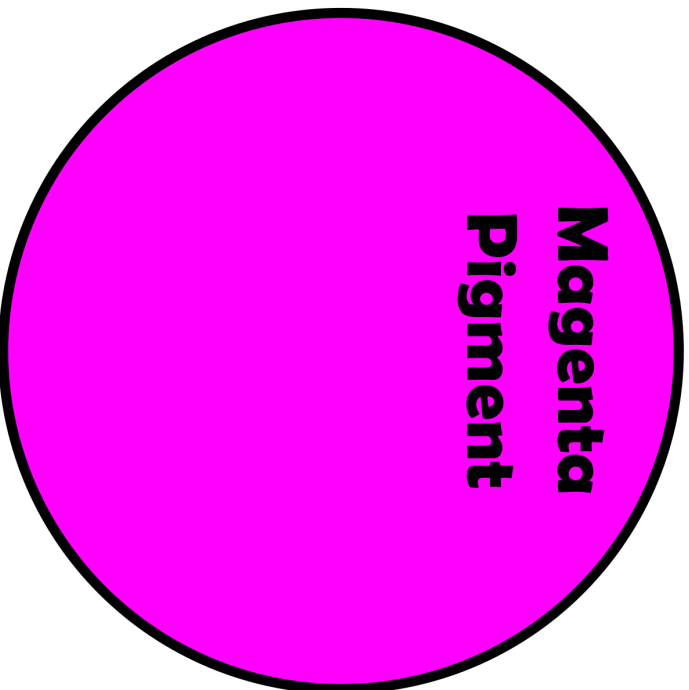
Lord of Canary

**Begin the game with
3 Yellow pigment.**

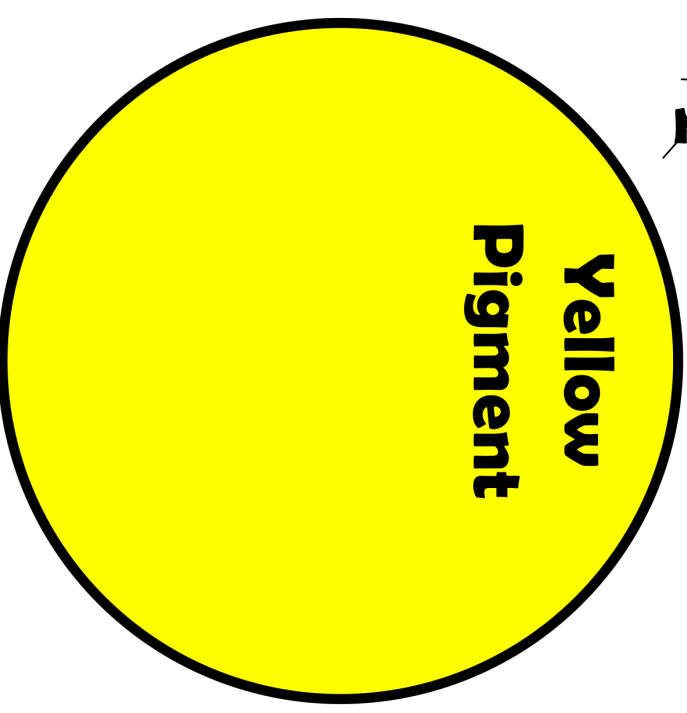
**You may make 1 Cyan
or 1 Magenta pigment
by spending 2 Yellow
pigment at any time.**



↖
2



↖
2



These are Action Chips.

Front sides:

1	6	7	12
2	5	8	11
3	4	9	10

Back sides:
