

**1**

**Gain 3/4/5/6 pigments of  
any color**

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**Gain 1/2/3/4 pigments of  
any color**

**2**

**Gain 5/7/9/11 pigments of  
your color**

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**Gain 2/3/4/5 pigments of  
your color**

**3**

**Activate up to 3 Colors**

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**Activate up to 2 Colors**  
**Activate 1 Color**

**4**

**Combine 2 colors**  
**Cost: X/O/3/10**

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**Combine 2 colors**  
**Cost: X/3/6/14**

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**Combine 2 colors**  
**Cost: X/6/9/18**

**5**

**Use up to 3 color abilities**

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**Use up to 2 color abilities**

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**Use 1 color ability**

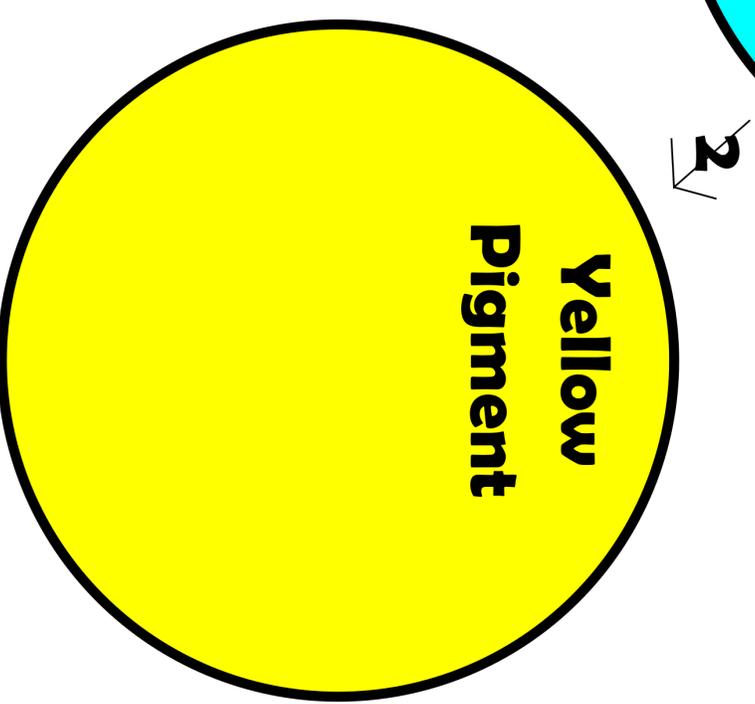
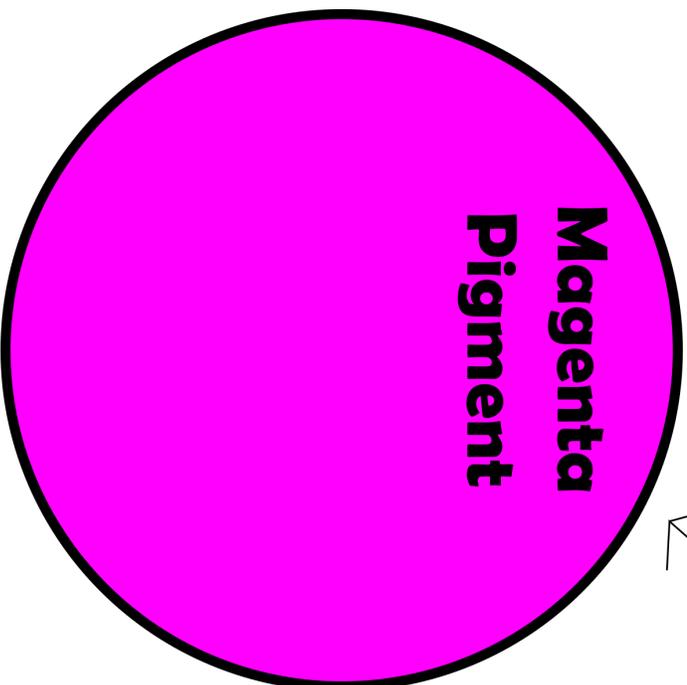
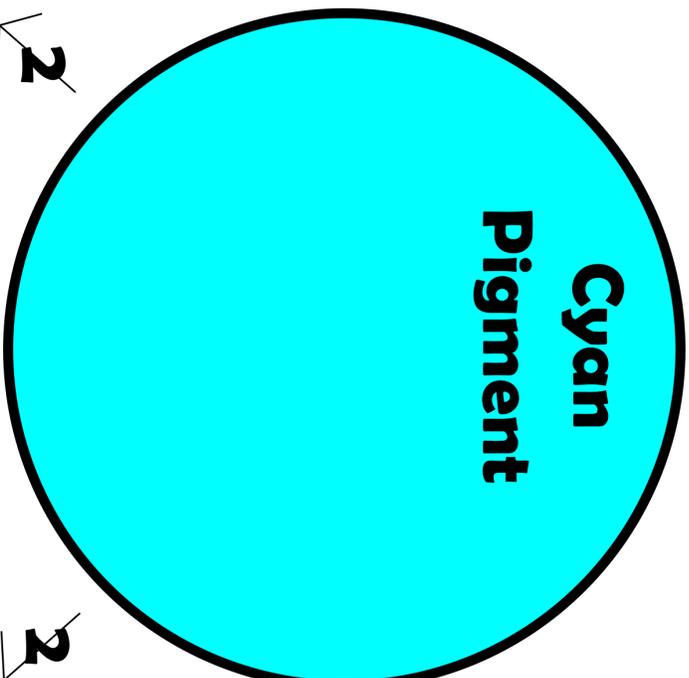
**6**

**Move a Color Disk**

# Lord of Celeste

Begin the game with  
3 Cyan pigment.

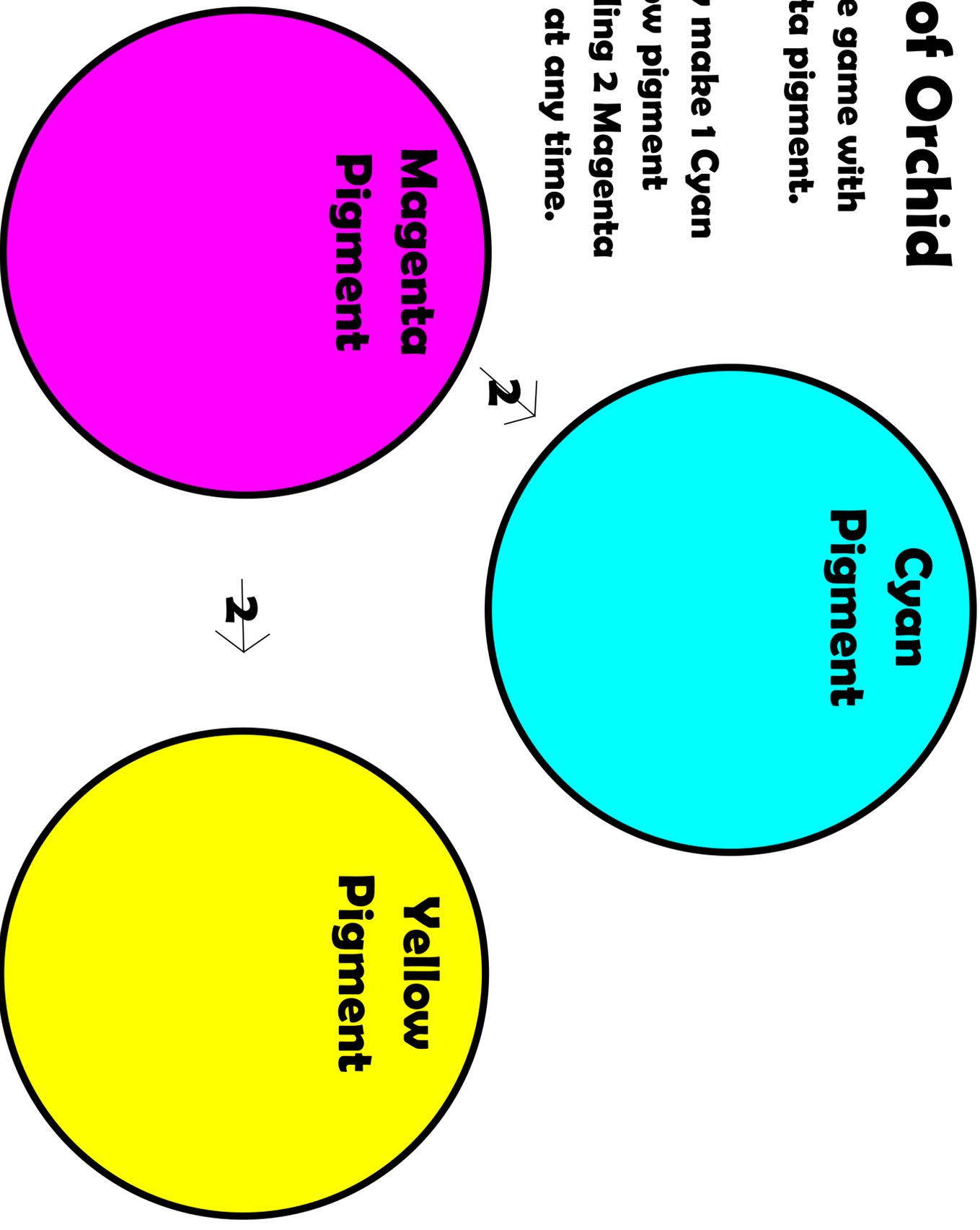
You may make 1 Yellow  
or 1 Magenta pigment  
by spending 2 Cyan  
pigment at any time.



# Lord of Orchid

Begin the game with  
3 Magenta pigment.

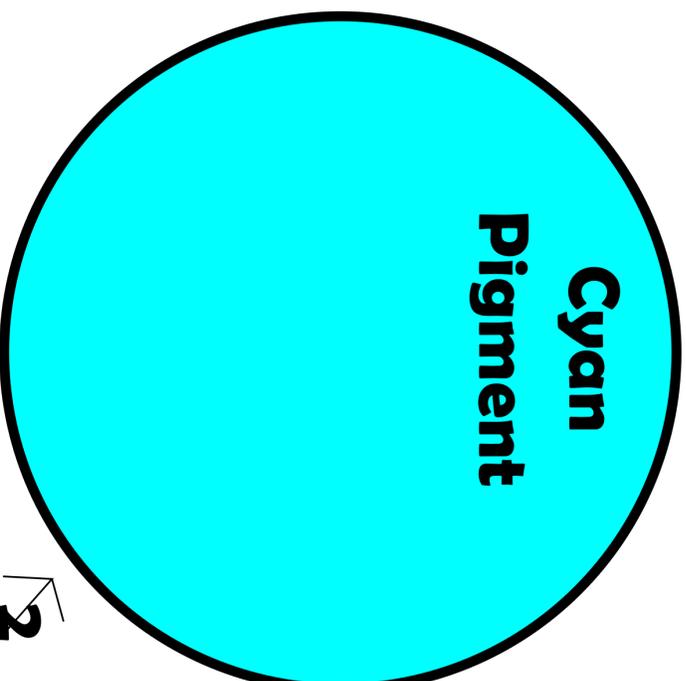
You may make 1 Cyan  
or 1 Yellow pigment  
by spending 2 Magenta  
pigment at any time.



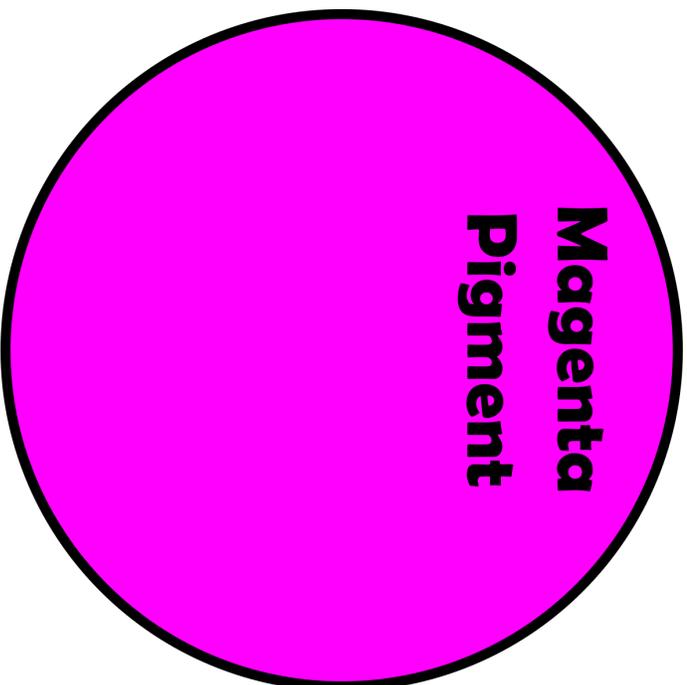
# Lord of Canary

Begin the game with  
3 Yellow pigment.

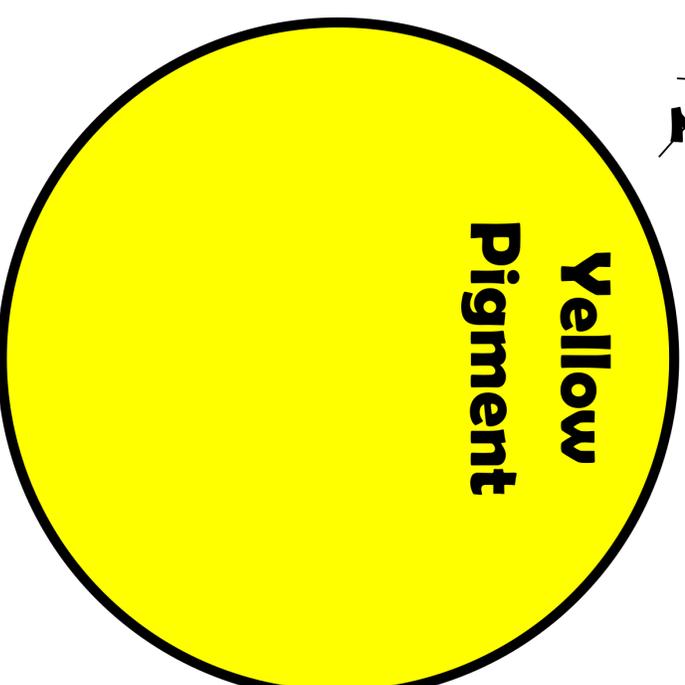
You may make 1 Cyan  
or 1 Magenta pigment  
by spending 2 Yellow  
pigment at any time.



↖  
2



↖  
2



# These are Action Chips.

## Front sides:

<b>1</b>	<b>6</b>	<b>7</b>	<b>12</b>
<b>2</b>	<b>5</b>	<b>8</b>	<b>11</b>
<b>3</b>	<b>4</b>	<b>9</b>	<b>10</b>

## Back sides:
